



Tyke/Atom Play Guide - 2019

WE WILL BE STARTING WITH COACHES PITCH / 5 PITCH PROGRAM and progressing to allow the players the opportunity to pitch halfway through the season.

1. Shirts must always be tucked in and at no time are shorts of any kind allowed on the diamonds (insurance regulations).
2. Players must remain in their team area when waiting to bat, they should not be going to sit with friends or family members.
3. **NO JEWELRY OF ANY KIND DURING THE GAME.** The only exception is Medic Alert Bracelets.
4. Games will commence at 6:30 pm, with no new inning to start after 7:30 pm.
5. Pitching distance is 30' and bases are set at 42 ft.
6. There is no stealing or lead offs. Players may only advance when a fair ball has been hit.
7. All catchers must wear protective gear.
8. Remind the players that “base to base is always a race” and they need to move as quickly as possible from one base to the next, advancing with help from the 1st & 3rd base coaches.

Week 1 Games – May 28 & May 30

1. All batters bat in order in every inning. The last batter is the “home run” batter and will complete all bases.
2. The offensive player may advance to the base once the ball is hit in fair territory. A batted ball that makes it into the gravel will allow the runners on base to advance ONE base. Any batted ball reaching the grass under its own power will allow the runners advance TWO bases. (this will change later in the season).
3. Runners will not advance bases on an overthrow.
4. Assign a 1st & 3rd base coach to help direct the players when to run. These coaches/volunteers may not physically touch the players, they must only instruct verbally or with signals.
5. 2 defensive coaches / volunteers may be on the field with the players to assist in the direction of the players but may not touch / interfere with the ball while in play.
6. The coach / volunteer will pitch to their own players and may not touch / interfere with the ball while in play.
7. While we are trying to encourage a 5 pitch only rule, in the beginning we want to give every player the opportunity to learn to bat so the pitcher may pitch extra pitches to the player (using their discretion as we also don't want the game to pause while a player has 10 pitches or more thrown for them) and you may advance the batter through a “walk”.
8. Encourage the defensive players to retrieve the fairly hit ball and make the play (at first, 2nd, 3rd whatever the play is at the time). The batter will **NOT BE OUT** even if the defensive player gets the successful out.



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Week 2 Games – June 4 & June 6

1. All batters bat in order in every inning. The last batter is the “home run” batter and will complete all bases.
2. The offensive player may advance to the base once the ball is hit in fair territory. A batted ball that makes it into the gravel will allow the runners on base to advance ONE base. Any batted ball reaching the grass under its own power will allow the runners advance TWO bases. (this will change later in the season).
3. Runners will not advance bases on an overthrow.
4. Assign a 1st & 3rd base coach to help direct the players when to run. These coaches/volunteers may not physically touch the players, they must only instruct verbally or with signals.
5. 2 defensive coaches / volunteers may be on the field with the players to assist in the direction of the players but may not touch / interfere with the ball while in play.
6. The coach / volunteer will pitch to their own players and may not touch / interfere with the ball while in play.
7. While we are trying to encourage a 5 pitch only rule, in the beginning we want to give every player the opportunity to learn to bat so the pitcher may pitch extra pitches to the player (using their discretion as we also don't want the game to pause while a player has 10 pitches or more thrown for them) and you may advance the batter through a “walk.
8. Encourage the defensive players to retrieve the fairly hit ball and make the play (at first, 2nd, 3rd whatever the play is at the time). The batter IS OUT AND WILL RETURN TO THE BENCH.



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Week 4 Games – June 11 & 13

1. All batters bat in order in every inning. The last batter is the “home run” batter and will complete all bases.
2. The offensive player may advance to the base once the ball is hit in fair territory. A batted ball that makes it into the gravel will allow the runners on base to advance ONE base. Any batted ball reaching the grass under its own power will allow the runners advance TWO bases. (this will change later in the season).
3. Runners will not advance bases on an overthrow.
4. Assign a 1st & 3rd base coach to help direct the players when to run. These coaches/volunteers may not physically touch the players, they must only instruct verbally or with signals.
5. 2 defensive coaches / volunteers may be on the field with the players to assist in the direction of the players but may not touch / interfere with the ball while in play.
6. The coach / volunteer will pitch to their own players and may not touch / interfere with the ball while in play.
7. The 5 pitch program is in effect. There will be no “walks” allowed. If after five (5) pitches the ball is not hit, the player is out and will return to the bench until it is time to take the field.
8. Encourage the defensive players to retrieve the fairly hit ball and make the play (at first, 2nd, 3rd whatever the play is at the time). The batter IS OUT AND WILL RETURN TO THE BENCH.



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Week 5 Games – June 18 & 20

1. Batters will bat in the batting order as determined by the coach (when an inning ends, the next batter will be the next batter on the list). Once 3 players are out, the half inning will end and the batting will be turned over to the other team.
2. The offensive player may advance to the base once the ball is hit in fair territory. Runners may advance safely based on the distance of the hit ball and on the coaching of the 1st and 3rd base coaches.
3. Runners will not advance bases on an overthrow.
4. Assign a 1st & 3rd base coach to help direct the players when to run. These coaches/volunteers may not physically touch the players, they must only instruct verbally or with signals.
5. 2 defensive coaches / volunteers may be on the field with the players to assist in the direction of the players but may not touch / interfere with the ball while in play.
6. The coach / volunteer will pitch to their own players and may not touch / interfere with the ball while in play.
7. The 5 pitch program is in effect. There will be no "walks" allowed. If after five (5) pitches the ball is not hit, the player is out and will return to the bench until it is time to take the field.
8. Encourage the defensive players to retrieve the fairly hit ball and make the play (at first, 2nd, 3rd whatever the play is at the time). The batter IS OUT AND WILL RETURN TO THE BENCH.



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Week 6 Games – June 25 to end of season

1. Batters will bat in the batting order as determined by the coach (when an inning ends, the next batter will be the next batter on the list). Once 3 players are out, the half inning will end and the batting will be turned over to the other team.
2. The offensive player may advance to the base once the ball is hit in fair territory. Runners may advance safely based on the distance of the hit ball and on the coaching of the 1st and 3rd base coaches.
3. Runners will not advance bases on an overthrow.
4. Assign a 1st & 3rd base coach to help direct the players when to run. These coaches/volunteers may not physically touch the players, they must only instruct verbally or with signals.
5. 2 defensive coaches / volunteers may be on the field with the players to assist in the direction of the players but may not touch / interfere with the ball while in play.
6. The coach / volunteer will pitch to their own players and may not touch / interfere with the ball while in play.
7. PLAYERS PITCH – please encourage all players to try pitching but don't worry if there are players who do not want to pitch, it can be intimidating to some and pitching is not for everyone. Umpires will determine strikes and balls in accordance with direction they are given from the Executive.
8. Encourage the defensive players to retrieve the fairly hit ball and make the play (at first, 2nd, 3rd whatever the play is at the time). The batter IS OUT AND WILL RETURN TO THE BENCH.

Thank you coaches for your hard work and dedication throughout the season. It is because of the hours you are willing to volunteer that this program is a success. We hope you enjoyed the season and we hope to see you all again next year.